NOTES
1. Erasmus + Knowledge Alliance Project Number: 612537-EPP-1-2019-1-SI-EPPKA2-KA.
https://www.vision-project.org/

2. In addition to the book authors, the following were involved in the collection of empirical material through interviews: Rajnish Tiwari (TUHH), Beata Lavrinoviča (Social Innovation Centre), Louise Pulford (SIX), Jerneja Penca, Mitja Gerževič, Ana Šajn and Hamid Abdel-Zpheiry (EMUNI).


31. Quote: Today “a classroom can be outside, in an elderly centre, in a church, in a company. There are many places where we can learn and teach” (Teresa Franqueira). Community spaces could become learning spaces for design thinking and ethnographic design.


34. https://www.tacitproject.org/peripatetic-learning


41. Ibid.


43. Ibid.


51. https://spin.atomicobject.com/2017/05/19/design-thinking-supplies/


56. Ibid.

57. https://trydesignlab.com/blog/bauhaus-school-five-lessons-for-todays-designers/


61. Schneider, S., & Kokshagina, O. (2020). Digital Technologies in the Workplace: A Ne(s) t of Paradoxes. ICIS; Schneider, S., & Kokshagina, O. (2021). Digital transformation: What we have learned (thus far) and what is next. *Creativity and Innovation Management*.


72. https://live.fablabs.io/
73. https://fablabserasmus.eu/


97. Ibid. p. 556.


100. https://www.futureofworkcollective.com/how


102. This snapshot was developed in collaboration with Irēna Vercmane, Innovation Lead at SEB bank Latvia.


106. Aotearoa is a Māori name. Māori, New Zealand’s indigenous population, migrated from Polynesia around 1000 years ago. They comprise 16.5% of New Zealand’s population.


113. Recently Imbellus was acquired by a gaming company – Roblox to build a system for fair, objective and inclusive assessments.


117. https://dschool.stanford.edu/resources-collections/browse-all-resources

118. https://diytoolkit.org/


120. https://www.boardofinnovation.com/guides/the-perfect-innovation-toolkit/

121. https://www.fasttrackimpact.com/resources

122. https://www.greatteaching.com/resources


127. Just to name a few: Lean start-up approach; Evidence-based learning; Radical innovation toolkit exploration phase.


130. Only those who gave their consent to be listed in our book are included here.